Nat 5: SDD Revision Questions

1.	The program below stops when the user enters 0. The design could be improved to display a warning message if the total is greater than 75.	
	Use Pseudocode to show how this extra feature could be implemented.	(3)
	LINE 1. SET total TO 0 LINE2. RECEIVE destination FROM keyboard LINE3. REPEAT LINE 4. RECEIVE distance FROM keyboard	
	LINE 5. SET total TO total + distance LINE 6. UNTIL distance =0	
2.	Identify the 3 variables used in the program above and state their data type	(3)
3.	Describe the 3 types of test data that should be used when testing a program.	(3)
4.	What is a Boolean variable?	(1)
5.	Using Pseudocode or a programming language of your choice, show how a program coucheck that a password entered by the user contains at least 7 characters. If it does it she display a message that it is valid.	
		(3)
6.	LINE 1. IF age >12 OR age <18 THEN LINE2. SEND ["Can go to the disco"] TO DISPLAY LINE3. END IF	
	When tested, the program contains an error. Explain the error in the program.	(1)
7.	LINE 2. RECEIVE B FROM keyboard LINE 3 SET A TO L*B LINE 4. SEND[A] TO DISPLAY	
	Explain why the above code is not good practice.	(1)
8.	Describe in detail what each line of code in the following program will do.	(3)
	age = inputbox ("Please key in your age.") If age >= 17 then Txtdisplay.text = "Woo hoo you can now learn to drive a car!") End if	
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9.	In the program code in question 8 above identify the input, process and output comman	ds. (3)
10.	The program below is a game that invites the player to guess a number that the computer is "Thinking" of.	
	The player is asked to key in their guess, the computer will compare this with the number held in its memory (in this case 15), and will then display a message stating whether their guess is lower than the number.	
	There are 2 errors in the code below.	
	Examine the coding carefully line by line and answer the question below;	
	computernumber = 15 usersguess = inputbox ("Please key in your guess.") If usersguess > to 17 then txtdisplay.text = "Your guess is lower than the number I'm thinking of.") End if	
	What are the two errors?	(2)
11.	Write a program that will ask the user to type in four test marks, each out of 20, calculate and display the total and average of the 4 marks. (Hint: use a Fixed Loop)	e (4)
12.	Name and describe two pre-defined functions.	(2)
13.	Name a standard design notation that could be used to plan a solution to a problem.	(1)
14.	A user has been asked to enter "Y" or "N". Write Pseudocode to check whether the data entered is correct and, if not, ask for it to be entered again.	(3)