## **Computer Systems Unit Revision Notes & Questions**

| Name |  |
|------|--|
|      |  |

## **Unit Checklist**

| Topic                   | Notes   | Rating(1-5) 1 - Confident |
|-------------------------|---|---------------------------|
| Data<br>Representation  | Binary > Decimal Conversions Decimal > Binary Conversions Floating Point Numbers ASCII & Extended ASCII Vector Graphics Bit mapped Graphics |                           |
| Computer<br>Structure   | Processor (Registers, ALU, Control Unit) Memory Locations Buses (Address, Data & Control Bus) Translator Programs                           |                           |
| Environmental<br>Impact | Saving Energy by using:  Monitor Settings  Power Down Settings  Standby Settings  |                           |
| Security<br>Precautions | Role of Firewalls<br>Encryption   |                           |





## **Revision Questions**

| Data Representation              |   |  |  |
|----------------------------------|---|--|--|
| Binary<br>Conversions            | Q1 - Convert the following 2 numbers from 8 bit Binary to denary a) 11011011  |  |  |
|                                  | b) 00111110   |  |  |
|                                  | Q2 – Convert the following 2 denary numbers to 8 bit binary numbers   |  |  |
|                                  | a) 87   |  |  |
|                                  | b) 198  |  |  |
| Floating Point<br>Representation | Q3 – Floating point representation is how real numbers are stored in the Computer System. Name the two parts that make up a floating point number & explain what each part stores |  |  |
|                                  | M   |  |  |
|                                  |   |  |  |
|                                  | E   |  |  |
|                                  |   |  |  |
| ASCII & Extended                 | Q4 – In terms of the number of bits per character what is the   |  |  |
| AsCII                            | difference between ASCII & Extended ASCII?  |  |  |
|                                  | Q5 – How many bits of storage would be required to store the word "Belmont Academy" in ASCII & Extended ASCII?  |  |  |
| Vector & Bit<br>Mapped Graphics  | Q6 – Identify each of the Vector objects below  |  |  |
| Mapped Grapmes                   | a)  |  |  |
|                                  | b)  |  |  |
|                                  | c)  |  |  |
|                                  | d)  |  |  |





Q7 - Vector graphics are stored as objects and the attributes of each objects. Identify 3 attributes that have would be stored of the objects in Q6.

Q8 – How are Bit mapped Graphics stored in the Computer System?

| Compute                | Computer Structure |  |  |   |
|------------------------|--------------------|--|--|---|
| Processor              |                    | Q9 – Name and describe each of the 3 parts of the CPU. |  |   |
| Name                   | Description        |  |  |   |
|                        |                    |  |  |   |
| Memory                 |                    | Q10 – How doe  | es the CPU identify different storage locations in mair                                      | ı |
| Locations              |                    | memory?  |  |   |
| Buses                  |                    | Q11 – In terms   | of Computer Systems, What is a bus?  |   |
|                        |                    | Q12 – Name ar  | nd describe each of the 3 buses.   |   |
|                        |                    | Name   | Description  |   |
|                        |                    |  |  |   |
| Translator<br>Programs |                    |  | e translator programs used for?  ne two types of translator program & explain the ween them. |   |
| Environm               | nenta              | l Impact   |  |   |
| Monitor Sett           | ings               | Q14 – What se<br>usage?                                | ttings can be changed in a monitor to reduce energy  |   |
| Power Dowr<br>Settings | 1                  |  | ettings can be changed in a computer system with vering down to reduce energy usage?         |   |



| Standby Settings | Q16 – How can the use of standby settings reduce energy usage in a |
|------------------|--|
|                  | computer system?   |

| Security Precautions |   |  |
|----------------------|---|--|
| Firewalls            | Q17 – What is a firewall?   |  |
|                      | Q18 – How does a firewall protect a computer system?                                      |  |
| Encryption           | Q19 -What is encryption?  |  |
|                      | Q20 – What type of data would you want to be encrypted when it is sent over the internet? |  |
|                      | Q21 – How does encryption work?   |  |