



SDD Assessment

Marking Guidelines

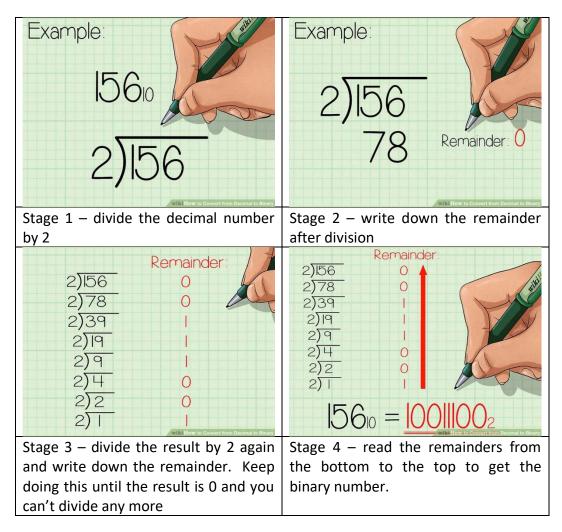






Question 1

A teacher challenges one of her pupils, Jo, to write a program to convert a decimal number into binary using the repeated division method shown below.



Jo decides to use an array to store each remainder, find the length of that array and then reverse it to get the answer.

The top level algorithm for her program is shown below.

- 1. Get decimal number to convert
- 2. Convert to binary by repeated division
- 3. Find the length of the remainder list
- 4. Reverse the remainder list
- 5. Display the new reversed list

IN:-**OUT: decimalnumber** IN:_____ OUT: remainderList() IN:_____ OUT:_____ IN:_____ OUT:____

IN: newList()





- a. Complete the data flow in and out of steps 2, 3 and 4
 - 1. Get decimal number to convert
 - 2. Convert to binary by repeated division
 - 3. Find the length of the remainder list
 - 4. Reverse the remainder list
 - 5. Display the new reversed list
- IN:-IN: decimalnumber IN: remainderList()
- **OUT:** decimalnumber OUT: remainderList() OUT: length IN: length, remainderList() OUT:newList()
- b. Jo needs to write both procedures and functions in her program. Explain one difference between a procedure and a function. 2

IN: newList()

A function can only return a single value (1 mark).

A procedure can return any number of values (1 mark)

The value of a function can be assigned to a variable (1 mark) a procedure has no value (1 mark) c. Identify the pre-defined function required at Step 2 to complete the conversion.

modulus

Question 2

A simple drawing program is written using a combination of procedures and pre-written functions.

- Line 1 PROCEDURE shape(length, angle, sides, colour)
- Line 2 FOR loop FROM 1 TO sides DO
- Line 3 pencolor(colour)
- forward(length) Line 4
- Line 5 right(angle)
- Line 6 END FOR
- **END PROCEDURE** Line 7
- FUNCTION colour() RETURNS STRING Line 8

Line 9 DECLARE colourList AS ARRAY OF STRING INITIALLY

- ["red", "green", "blue", "pink", "black"]
- Line 10 SET col TO <random.choice(colourList)>
- Line 11 **RETURN** col
- Line 12 END FUNCTION
- Line 13 SET edge TO colour()
- Line 14 shape(100,60,6,edge)
- Line 15 shape(100,120,3,edge)
- a. Identify a formal parameter for shape Any one from length, angle, sides, colour
- b. State the scope of the variable "edge" at Line 13 global
- c. Describe what happens at Line 11

1

1

1

2

5



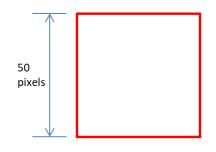


1

1

Value assigned to variable called col is passed back to main program and stored in the variable called edge at line 13 where the function was called

d. Write the code required at Line 16 to draw this shape.



Line 16 shape(50,90,4,red)

Question 3

The program below is used to display particular pupil records.

Line 1 DECLARE found	INITIALLY false
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- **DECLARE counter INITIALLY 0** Line 2
- Line 3 **DECLARE location INITIALLY -1**
- Line 4 DECLARE search item INITIALLY ""
- Line 5 RECEIVE search_item FROM KEYBOARD
- Line 6 WHILE (found=false) OR (<counter = END OF LIST>) DO
- Line 7 IF pupil[counter]=search item THEN
- Line 8 SET found TO true
- Line 9 SET location TO counter
- Line 10 END IF
- Line 11 SET counter TO counter + 1
- **END WHILE** Line 12
- Line 13 IF found=true THEN
- Line 14 SEND pupil[location] & location TO DISPLAY
- Line 15 ELSE
- SEND "Pupil is not found" TO DISPLAY Line 16
- Line 17 END IF

The following data is stored in the pupil array:

Jack, Jakob, Jameel, Jess, Jenny, Jack, Joshua

State the output from the above program if Jack is entered at line 5 from the keyboard.

Jack O

Question 4

Line 1	DECLARE allTimes INITIALLY [10.23, 10.1, 10.29, 9.9, 10.12, 10.34, 9.99, 9.58]
Line 2	DECLARE fastestTime INITIALLY allTimes [0]





- Line 3 FOR EACH time FROM allTimes DO
- Line 4 IF fastestTime > time THEN
- Line 5 SET fastestTime TO time
- END IF Line 6
- END FOR EACH Line 7
- SEND "The winner's time was: " & numberToString(fastestTime) TO DISPLAY Line 8

While testing this code, the programmer uses a debugging technique which will force the program to stop running each time the loop reaches line 5.

- a. State the name of this technique. breakpoint
- b. Explain the purpose of doing this in this code. This would allow the programmer to check that the value of the fastest time variable updates correctly.

Ouestion 5

The administrator of a computer games website wants to find out which game sold the most copies in the previous year. The names of all the games and their sales figures are stored in the text file. The text file, containing 250 games, is formatted as shown below.

```
Dark Star, 1158
World Cricket, 1176
Breath of Life, 2282
Wrestlemania, 2324
Splinter Cell, 2746
Devil's Revenge, 3004
Gedi Wars - V, 3054
```

Before coding the program, an algorithm is written outlining the main steps that will be required to solve the problem.

1.	Initialise variables and data structures	
2.	Read data from text file into two arrays	IN:
		OUT: gamesList(), salesList()
3.	Using one of the arrays calculate the	IN: salesList()
	position of the highest sales figure	OUT: foundAt
4.	Display the name of the game with the	IN: foundAt, gamesList()
	most sales.	OUT:

a. Using a programming language of your choice, write a single line of code that could be used to open the text file, called "Games" before its contents are copied into the two arrays in step 2. Open("games.txt", "r")

2

b. Using a programming language of your choice, write the function required to implement step 3. 4 FUNCTION findmax(salesList) RETURNS INTEGER **DECLARE foundAt INITIALLY 0**

DECLARE maxValue INITIALLY salesList[0]





FOR index FROM 0 TO len(SalesList) DO

IF maxValue <= salesList[index] THEN

SET foundAt TO index

END IF

END FOR

RETURN foundAT

END FUNCTION

1 mark for declaration and parameters

1 mark for return of foundAT

1 mark for loop

1 mark for IF to locate highest

c. Using a programming language of your choice, write the procedure required to implement step 4. 2

PROCEDURE displayDetails(gamesList, foundAt) SEND gamesList[foundAt] & "has the most sales" TO DISPLAY **END PROCEDURE**

Question 6

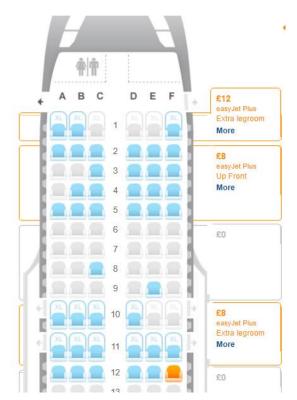
An interactive touch screen application is developed to enable EasyJet's passengers to reserve their preferred seats.

Each flight has 156 seats.

A typical plane seat layout is shown here.

When a reservation is made, the following information is stored for each seat:

- Flight Number eg EZY394
- Date eg 05/06/18
- Passenger ID eg FraserA324
- Seat Number eg 12F
- Seat Cost eg £0.00



- The application uses a record data structure to store each passenger's reservation details. a.
 - i. Using a programming language of your choice, define a record structure for the data for each reservation.

RECORD Reservation IS {STRING flightno, STRING date, STRING passengerID, STRING seatnumber, REAL seatcost} 1 mark for Record Declaration

	A (G)	KIND POSITIVE YOURSELF 1 mark for 5 variables	
		1 mark for correct data types	
	ii.	The system is designed for a maximum of one hundred thousand reservations. Using a	
		programming language of your choice, declare a variable based on the record structure to store	!
		these reservations.	2
		DECLARE BookingList AS ARRAY OF Reservation INITIALLY [] * 10000	
		<mark>1 mark for array and data type</mark>	
		<mark>1 mark for 10000 records</mark>	
b.	A data	file is to be created containing the Flight Number, Passenger ID and Seat Number of all	
	passer	ngers travelling on a particular date.	
	i.	Write an algorithm, using detailed pseudocode, that asks for the date and then creates a data	
		file containing this information for these passengers. Your answer should refer to the variable	
		defined in a.ii.	5
		1. Get requireddate	
		2. Open new file	
		3. Loop 10000 times	
		4. if BookingList().date = requireddate then	
		5. Write BookingList().flightno, BookingList().passengerID, BookingList().seatnumber	
		6. End if	
		7. End loop	
		8. Close file	
		1 mark for open file and close file	
		1 mark for loop 10000 times, or length of array	
		1 mark for comparison of date field of array element with input value at step 1	
		1 mark for Write statement	
		1 mark for correct variables written to file	
	ii.	State one example of an execution error that may occur when creating this data file.	1
		Any 1 from:	
		Insufficient space	
		Insufficient access rights	
		Incorrect pathname	
		file path does not exist	
		attempting to open an already open file	
		file with that name already exists	
c.	Some	of the sub-programs used in the application are shown below.	
		Gets Seat(seat, passengerdetails)	
		Confirm_Payment(passengerdetails)	
		Add_To_Journeyfile(seat, passengerdetails)	
	Eachs	ub-program has been tested separately and no errors were found. However, when the sub-	
		ims were integrated, errors were identified.	
		-	1
		g number of arguments OR	-
		atch of data types when parameter passing	
		atter of uata types when parameter passing	



